

RESILIENT.GAMES

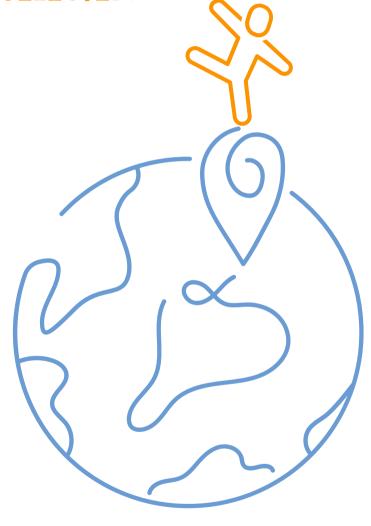
2022 GAME DESIGN CHALLENGE

FROM THE GAMING AGAINST VIOLENCE PROGRAM

THE FINALISTS HAVE BEEN SELECTED!

Represented countries:

CANADA
COLUMBIA
ENGLAND
FRANCE
INDIA
IRAN
MEXICO
PAKISTAN
PORTUGAL
USA



Our 15th annual game design challenge focuses on video games designed to help young people develop skills that support resilience. We will announce the judges for this year's contest in late July. Sign up for our newsletter to keep up-to-date with this contest and with our work to prevent violence through intentionally designed prosocial games.

Visit resilient.games for resilience resources and to sign up for our newsletter.